

Ryder Cup Match Play Instructions 2018

Four Ball Match Play

In Four Ball, each side consists of two players. Each player hits his or her own golf ball throughout the round. On each hole, the low ball of the two players serves as that side's score. For example, on the first hole for Team A, Player 1 scores a net 4 and Player 2 scores a net 5, so the team score is net 4. If Team A gets a net 4 while Team B scores net 5, then Team A wins the hole.

Skins & Deuces are in play

Foursomes Alternate Match Play – Scotch Ball Format -**NEW**

Foursomes match 2-person teams against each other, the two teammates alternate hitting the shots. On par 3's, A and B both drive. Team picks best ball and alternates shots till holed. On par 4 and par 5 holes: Both players hit drive. For the second shot, A hits B's ball and B hits A's ball, team picks best ball and alternates till holed. After both teams have completed the hole, the side with the lower total net strokes wins the hole. Balls may be swapped to players choice. Putts may be given.

Skins & Deuces are **not** in play

Singles Match Play

Singles match play has Player A against Player B, hole after hole. If Player A scores a net 4 on the first hole while Player B records a net 5, Player A wins the hole.

In the Ryder Cup, ties are called "halves" and are not played off (each side scores a half-point for their team). In Ryder Cup-style competitions, this is common. Putts may be given.

Skins & Deuces are in play

RYDER CUP FORMAT RULES

Canadians vs Americans

- 1. Match play rules apply except order of play. Play ready golf. No penalty for hitting out of turn. You do not have to replay the shot if you hit out of turn.
A player or team may concede a putt if he or the team chooses to.
This is the case for all three weeks. Refer to the rules of golf for the difference between match play and stroke play rules.**
- 1. All golfers play from blue tees. All matches are net events.**
- 2. Play is a three-week event Feb 13th, Feb 20th, Feb 27th**
- 3. 1st week four ball, 2nd week alternate shot, 3rd week head to head match play**
- 4. All rounds will be handicapped, scorecards will be supplied.**
- 5. Full handicap in four ball and match play. ½ team difference in alternate shot.
Handicaps determined prior to first round pairings will be used for all three rounds.**
- 6. Score cards:**
 - a. Write the winner on score card, CAN, US, or Tie**
 - b. Deliver cards to the Patio or the TOFS box**
 - c. Handicap pops will be on scorecard**